$\mathbf{Homework}$	11	-	Computer	Science	461
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Name: \_\_\_\_\_

Due Monday, April 21.

1. Recall that a graph G is **bipartite** if it is 2-colorable, i.e., the vertices of G can be colored either white or black so that every edge connects one black vertex with one white vertex. Let

BIPARTITE = 
$$\{\langle G \rangle : G \text{ is a bipartite graph} \}$$
.

Prove that BIPARTITE is in class NP by describing what counts as a **solution** for a graph G and describing a **verifier** algorithm that can confirm the solution is correct in polynomial time.

2. A graph is **connected** if there is a path from any vertex to any other. Let

CONNECTED = 
$$\{\langle G \rangle : G \text{ is a connected graph}\}.$$

Consider the following algorithm to decide whether a graph is connected:

- Step 1. Select the first vertex of G and mark it.
- Step 2. Loop through the edges of G. For any edge that touches one marked vertex, mark the other vertex it touches.
- Step 3. Repeat step 2 until you don't find any more vertices to mark.
- Step 4. Loop through all of the vertices and check that they are marked. Reject if any are not marked, otherwise accept.

Determine the run time of the algorithm in big-O notation as a function of the number of vertices (n) in the graph. Hint: What is the maximum number of edges a graph with n vertices can have?

3. The Kleene star of a language is the set  $L^* = \{w_1 w_2 \dots w_k : k \in \mathbb{N} \text{ and each } w_i \in L\}$ . The following

If L can be decided in  $O(n^p)$  time, then what is the big-O run time for the algorithm above?

4. Given two strings  $a, b \in \{0, 1\}^*$ , can we decide if a and b are equal in polynomial time? Explain why or why not.